# Maker Technologies Rubric

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| **Criteria** | **Ratings** | | | |
| **Creative uses of the 3D modeling program**  Were different tools and techniques learned and used from the tutorials? | Excellent (10 points) | Meets Standard (7 points) | Needs Improvement (5 points) | No Submission (0 points) |
| **Creative uses of the 2D vector program**  Was Inkscape used to design game pieces (based on what was presented in the tutorials)? | Excellent (10 points) | Meets Standard (7 points) | Needs Improvement (5 points) | No Submission (0 points) |
| **Narrative about Maker Technologies**  Were game pieces described, including how they fit into game design?  Was a reflection provided about what they found easy and challenging while working with the program? | Excellent (5 points) | Meets Standard (3 points) | Needs Improvement (2 points) | No Submission (0 points) |