# Game Search Template

Nate Turcotte, Florida Gulf Coast University

Use the [Hour of Code](https://hourofcode.com/us), [Common Sense Media](https://www.commonsensemedia.org/), [Scratch](https://scratch.mit.edu/) or another website or games library (e.g., [STEAM](https://store.steampowered.com/app/708720/Gridiron/?gclid=CjwKCAjwrNmWBhA4EiwAHbjEQEpkaZ_jf39fKRq_5lgzK6QdAgXOi84CAP7G_frUb4xqOltw74CLrRoCyFYQAvD_BwE)) to find a game that is relevant for your students/context. The game can be labeled as "educational" or can be more of a commercial-based game. In your entry, please include:

* A link to the game or a video of the game being used
* A description of the game and its relevance to your chosen teaching and learning context
* What students will learn as a result of playing the game
* How the game relates to your area of interest

|  |  |  |  |
| --- | --- | --- | --- |
| Game and Link | Target Audience | How does this game relate to your area of focus (e.g., early elementary, Math, Science, History, etc.)? | What will students learn from playing the game/what are the skills they’ll develop? |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |